Steven Quint

208 West 85th Street 5E • New York, NY 10024

917-817-6861 • squintmail@gmail.com
Portfolio: http://steveguint.com/

Design • Production

Creative • Conceptual • Experienced • Detail Oriented • Hands On • Team Player

With over 20 years agency experience I'm motivated, talented and knowledgeable. I strive to improve and refine all facets of a project throughout the production process. I work closely and harmoniously with creative directors, account teams and clients alike. I'm also a consummate technophile who keeps up-to-date with current and future trends and software.

- Corporate branding
- Page layout design
- Web banners
- Motion graphics
- Adobe CS
- UX Design
- Photo retouching
- POS design
- Figma
- Illustration
- Packaging
- Logo Design
- Production streamlining
- Project leader
- Quality control
- MAC/PC platforms

Work Experience

McCann-Erickson • Craft, NYC • Senior Production Designer • 2/97-Ongoing

Created and designed advertising for print, television and online media for a diverse roster of high profile clients. I worked closely and independently with creative directors and account management to achieve design solutions that were impactful, conceptual and met the client's strategic goals. Organized and coordinated new business teams of up to 5 designers to ensure design/strategic continuity and to meet tight deadlines.

Wieden+Kennedy, NYC • Senior Production Designer • 1/21-05/23

Created digital and print advertising, OOH, packaging, POS displays and motion graphics for a wide range of clients: McDonalds, Ford, Anheuser-Busch, Delta and many others.

Anomaly, NYC • Senior Production Designer • 6/13-12/16

My main responsibilities where the production of print, video and digital media, primarily print. I organized and produced large scale installations and "station dominations" for clients such as Converse, SquareSpace, New York Life and Google. I was generally the soul and primary studio design artist.

Foote, Cone & Belding, NYC • Senior Production Designer • 6/95-2/97

Was in charge of production of comps and mechanicals for major international brands. Responsibilities included organizing workflow schedule, brand standards, quality control and pre-press deliverables.

The Pittaway Agency Pty Ltd, Melbourne, Australia

Art Director/Studio Manager • 10/94-6/95

I created advertisements for a variety of print media and collateral material. I also acted as Studio Manager where I oversaw and mentored a design team of three artists.

Messner Vetere Berger McNamee Schmetterer/EURO RSCG, NYC

Designer/Studio Manager • 5/91-10/94

Created ads, comps and final art for a variety of clients. Studio Manager responsibilities included running a major studio, delegating work to over fifteen artists, hiring, quality control of comps and mechanicals, maintaining vendor relationships and keeping jobs within budget.

Additional Information

Art and Action Volunteer Teacher • For 5 years I taught children from first through fifth grade art history and art technique at PS87 New York City. Kids still thank me on the street for teaching this fantastic program.

Ongoing and Core Education

Fashion Institute of Technology, New York, NY • Spring 2011 – Summer 2012 Courses included After Effects and Motion Graphics, XHTML and HTML5, CSS Web Construction.

College at Old Westbury, Old Westbury, NY • 1983 - 1987- B.A. in Visual Arts